

CONSTRUCTION OF A CONTROL SYSTEM FOR A SPATIAL SPECTRAL DOUBLE-FOURIER TRANSFORM INTERFEROMETER BRADEN B. GAIL¹, CHRIS S. BENSON, JEREMY P. SCOTT, DINULA D. SILVA, LOCKE D. SPENCER

ABSTRACT

This projects focus is on the development of a software interface for a 25 pixel cryogenic Transitionedge-sensor (TES) detector array, two linear translation stages, and other lab monitoring equipment used in the construction of a spatial spectral double-Fourier interferometer. The primary purpose of the control system is to assist in the design, calibration, and data acquisition for the This is accomplished by allowing users to quickly and easily interact with individual system. parameters or components of the apparatus and allows for the interaction of multiple subsystems at once.

LINEAR TRANSLATION STAGES

in Figure 1 below.



Figure 1: General double-fourier transform interferometer setup including the two linear translation stages and the detector system. A few rays from a source are also traced through the system as well.

DETECTOR SYSTEM

The detector system is comprised of 25 Transition Edge Sensors (TES) that are all cryogenically cooled to around 4K (Figure 2). At this temperature, individual PID control loops maintain each TES at their critical superconducting transition temperature by varying the voltage bias across each sensor. Each of these PID control systems are maintained by a National Instruments Field Programmable Gate Array (FPGA) and can be individually tuned.

Although the FPGA was originally controlled using LabView software, the National Instruments FPGA (NIFPGA) python API allowed for the interaction between the FPGA and my interface via the python programming language.



Figure 2: 25 pixel transition-edge-sensor array used as the interferometers detector system.

REFERENCES

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CONSTRUCTION OF THE CONTROL INTERFACE

The entire software interface was constructed using python's PyQt library which allowed for the development of a graphical control system. Due to the large quantity of features required to manage both stage and detector control, a tabular organization scheme was employed to avoid an oversaturation of graphical elements. Each tab also had a settings button which gave users access to additional features of the program (Examples of tabs and settings can be seen in Figure 3).

Figure 3: Control interface for the two spatial/spectral linear translation stages. You can see the various

Brief overview of some of the features contained in the control system:

- Can manually control both linear stages through the use of an external game pad
- Can set the location, speed, or oscillation path of either stage
- Active warnings when the user attempts to move the stages outside of their physical limit
- Real time plotting of both stage positions
- Users can update individual PID parameters from a specific TES pixel in real time
- Start/Stop detector system recording

The control systems most important feature is its simplicity and ease of use. For example, all of the PID parameters for each individual pixel can be accessed and changed by navigating to the PID tab shown in Figure 5. From here, the user has access to a multitude of settings and can modify any of them. The program also checks any new entries to ensure that the new parameter **Figure 5**: This tab contains all of the parameters associated with the PID control loop for each TES value is within a specific bound and of the right type (float, string, integer, etc).







The extensive number of tasks the interface had to deal with also caused issues early on with the program freezing or lagging. This issue was fixed however through the use of multi-threading which works by putting each individual task into its own separate thread which could then be run concurrently. The user can also adjust the refresh rates of the real time plots depending on their needs, or turn the active plotting off which would assist in the programs efficiency. Multi-threading was also used to send the ASCII commands to the stage controllers which allowed multiple commands to be sent over the network without having to wait for a response from the stages.



Figure 4: This section of the interface was dedicated to tracking stage movement. The refresh rate and number of data points could be changed by the user depending on their needs. Red line shows the position of the spectral stage while the cyan line shows the spatial stage.

- Can Specify the allotted direct memory access for the FPGA
- Can turn on/off detector multiplexing
- Program checks all user entries before sending them to the FPGA.
- Individual plotting of each pixels voltage output
- Entire control system is multi-threaded to speed up the performance and to minimize the interfaces lag time



pixel.









